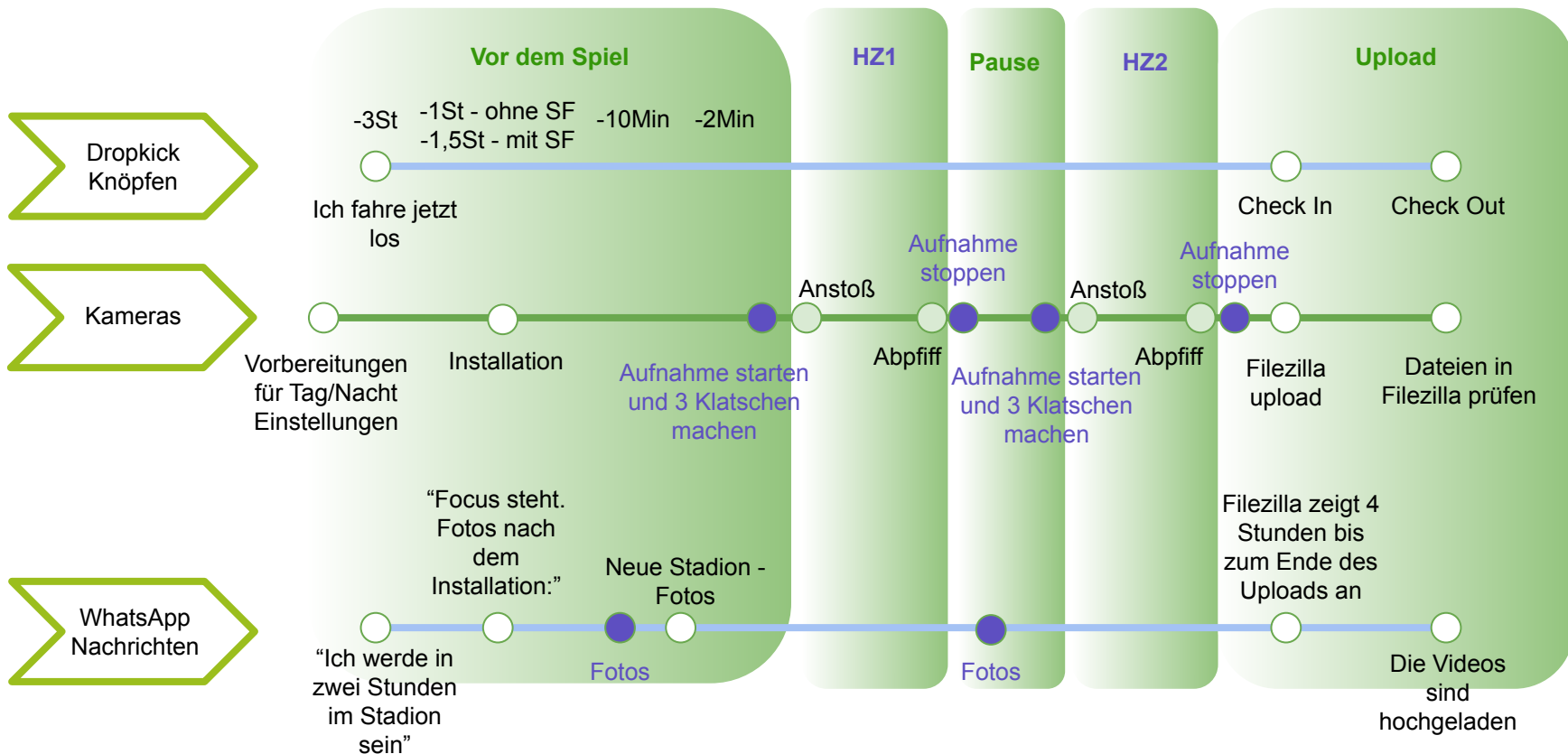


Quick guide



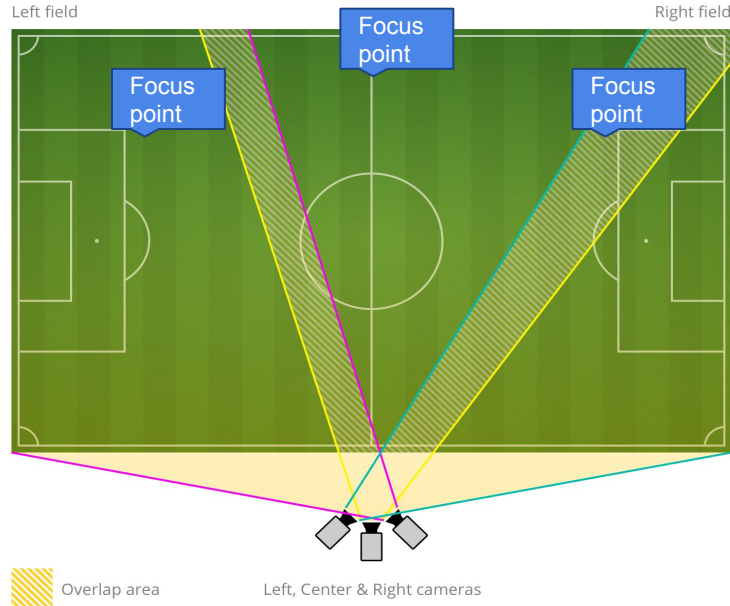
Sony FDR AX700 Installation

1. Quick installation and Focus:

MENU button - (CAMERA SET) - Up till [SPOT FOCUS].

Touch the LCD monitor to select the point.

2. Overlapping:



| 3. Settings | Day-time (semi-auto settings) | Night-time* |
|--------------------------------|--|---|
| IRIS | Set manually to lowest number | |
| Gain | Auto | Set manually to 0dB |
| Shutter Speed | Auto. The main point is that the player jerseys are not "burnt" - verify its not lower than 300 | Set manually to 425 |
| AE "CAMERA SET", AE SHIFT menu | Set to ON and adjust its parameter (typically -1.5EV) so the picture is neither too dark in the shaded areas but more important isn't burnt in the sunny areas | Set to OFF (no value EV on the screen - automatically after first settings) |

* If results are too bright and object on the pitch are "burnt", adjust the IRIS till getting good results.

* If results are too dark gradually increase the Gain till satisfied, but do not go over 12dB. If Gain is set to 12 and the results still looks dark, adjust the shutter-speed to 300 and minimum to 215.

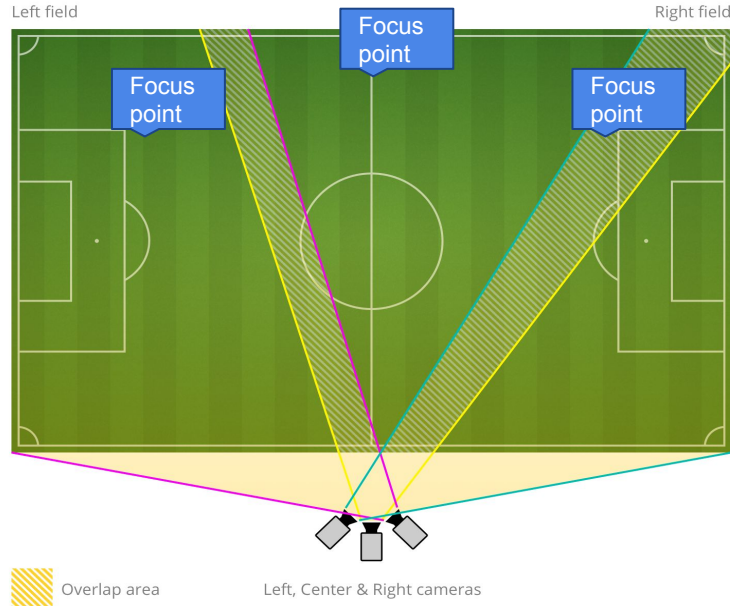
Sony FDR AX33/43 Installation

1. Quick installation and Focus:

MENU button - (Camera/Mic) - [Spot Focus].

Touch the LCD monitor to select the point.

2. Overlapping:



| 3. Settings | Day-time (semi-auto settings) | Night-time* |
|--------------------------------------|---|--|
| IRIS | Set manually to lowest number | Auto |
| Shutter Speed | Auto | Set manually to 300 |
| Gain - AGC Limit | AGC OFF | Set to AGC 0dB |
| AE "Camera/Mic", AE Shift menu | Set to ON and adjust its parameter (typically -1.0EV) so the picture is neither too dark in the shaded areas but more important isn't burnt in the sunny areas | Set to OFF (no value EV on the left - automatically after first settings) |